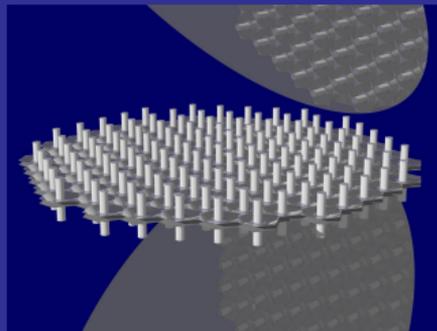


Terraforming the dwarf planet: Interconnected and growable Ceres megasatellite world

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Outline

How people wish to live

Satisfying the requirements

Ceres as source body

Growing Ceres megasatellite

Concentrating sunlight into the habitats

Mass budget

Resource limits

Conclusions



How people wish to live

- Earthlike...
 - Earthlike radiation shielding
 - Earthlike atmosphere
 - 1 g gravity
 - 24 h diurnal cycle with 130 W/m^2 insolation, like in southern Germany
 - Nature, fields, parks, forests
 - Population density $500 /\text{km}^2$, like in the Netherlands
 - Large, interconnected world
- ... but better than Earth:
 - No adverse weather
 - No natural disasters
 - Growable to larger living area than Earth
- Long-term sustainable
 - All atoms are circulated



Satisfying the requirements

- Moon and Mars: wrong gravity, and smaller living area than Earth
- Free-flying rotating cylindrical settlements: lack of interconnectivity with each other (except using rocket propulsion, which is not long-term sustainable because propellant atoms cannot be circulated)
 - The cylinder radius has an upper limit coming from the tensile strength of the walls
 - Formation flight of cylinders might work, but bears the collision risk, and propellantless travel between the cylinders is a challenge

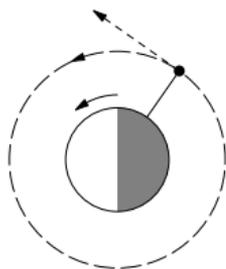
The solution:

- Attach rotating habitat cylinders to a rigid frame (**megasatellite**)
 - The frame is $< 1\%$ of the mass budget, because it is in microgravity
- The geometry is selected to be **self-similarly growable**
- Use magnetic bearings, then there are no sliding/wearing surfaces
 - Inductrack-type bearings are passively safe

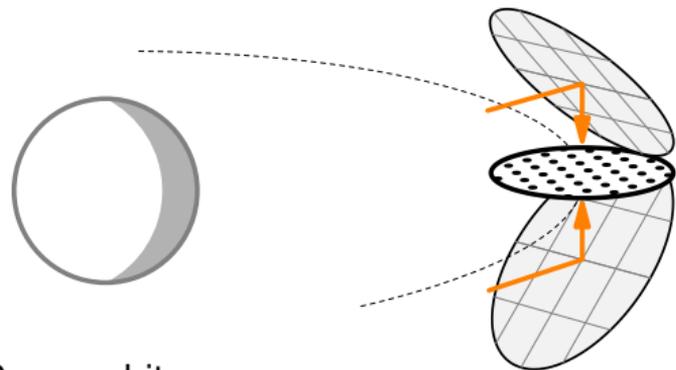


Ceres as source body

- Dwarf planet Ceres: 940 km, largest body of the main belt, 30 % of belt mass
- Ceres has **nitrogen**
 - N_2 is necessary for the settlement's atmosphere
 - (One might also select a carbonaceous asteroid, but those of sufficient size and low eccentricity are almost as far as Ceres, and they probably have less nitrogen)
- Orbit Ceres
 - So that we do not drift away, to keep material transfer time short
 - Use high circular orbit to minimise tidal forces:
adopt 100,000 km orbit (Hill's sphere radius is 207,000 km)
- Space elevator is an economical way to lift the material
 - Elevator cable length is 1024 km
 - Cable strength requirement is straightforward to meet
 - Lifting needs only 54 kJ/kg of energy
 - After elevator, need 20 m/s of delta-v to circularise orbit

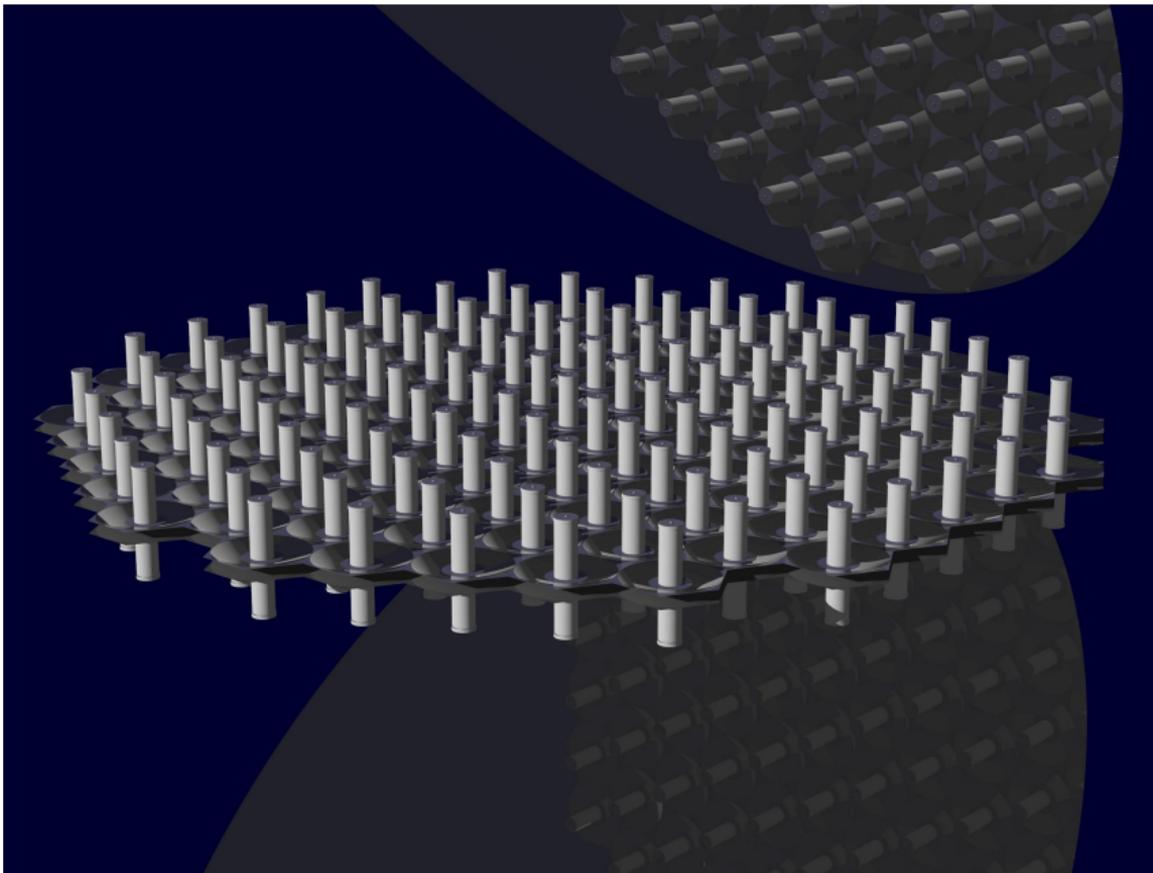


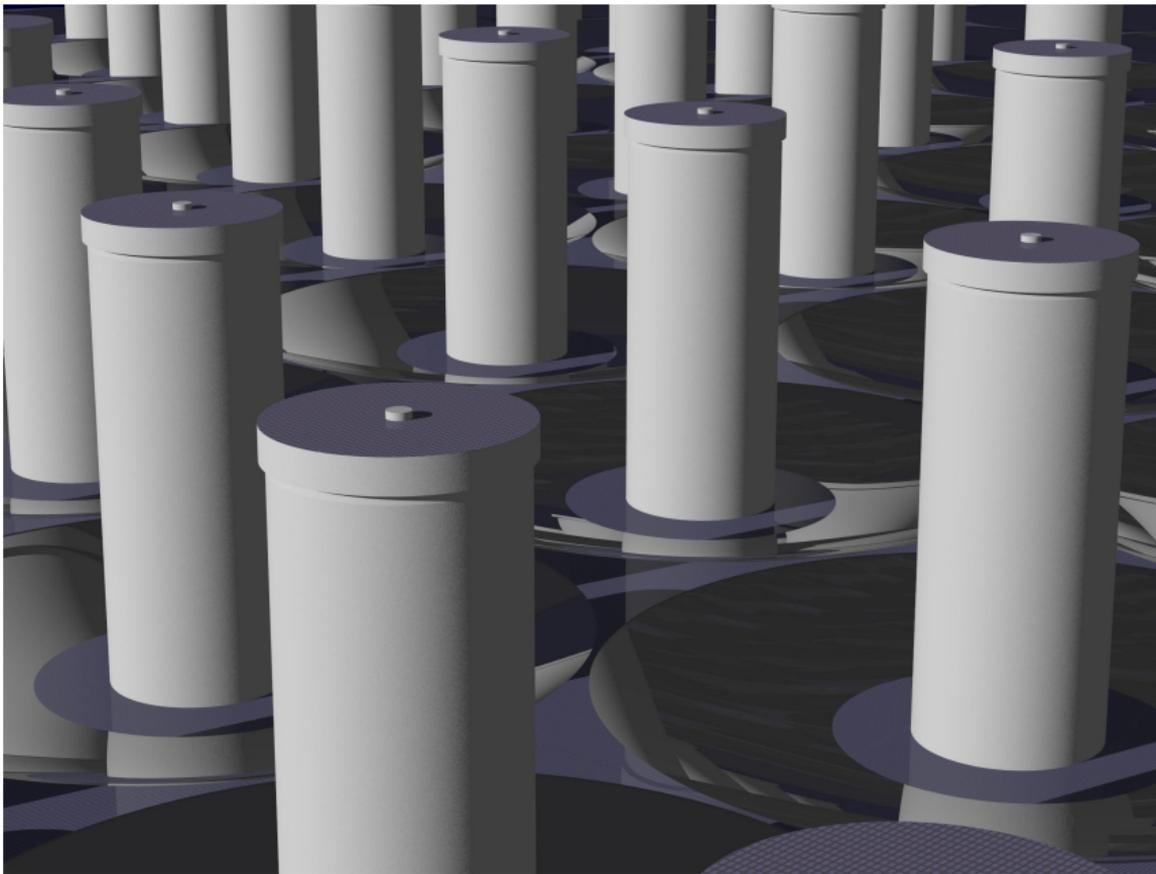
Growing Ceres megasatellite



- Disk-shaped megasatellite in equatorial Ceres orbit
- Spinning habitats on both sides of the disk
- Add 45° inclined mirrors to gather sunlight
- Reaction wheels are not needed
 - No tidal torque because of disk symmetry
 - Ceres orbit eccentricity makes $\pm 8.7^\circ$ nutation, but handled by tilting mirror elements
- Self-similarly growable at the edges, like any city

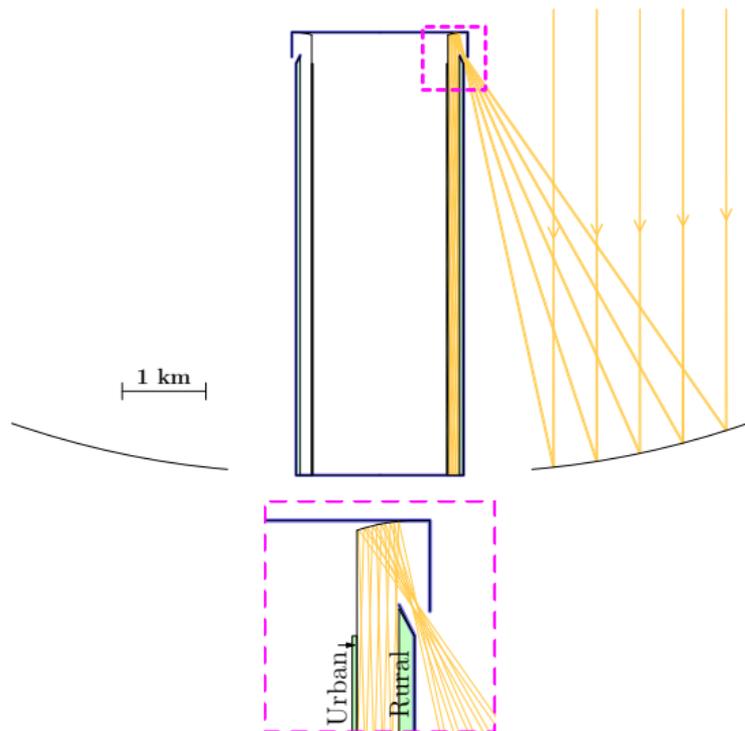






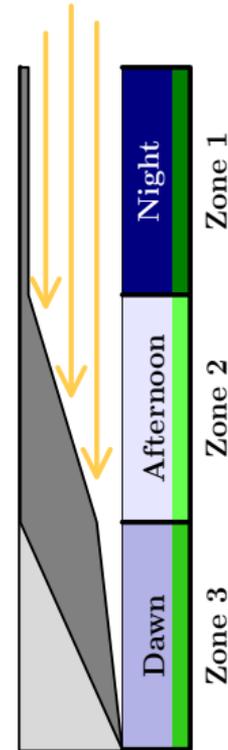
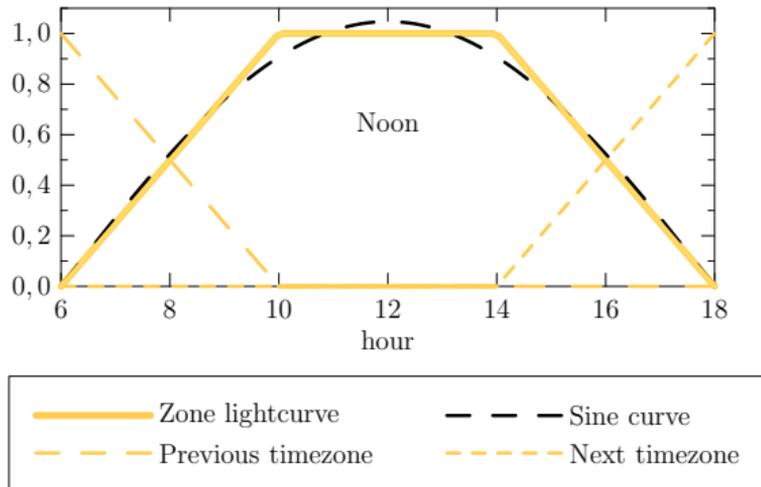
Concentrating sunlight into the habitats

- Cylinder radius 1 km, length 5 km
- Primary and secondary mirrors inject parallel light into light channel
 - Light channel width 137 m follows from Sun's angular diameter
- 50 m high sunlit rural space, 1100 m²/person, 1.5 m of soil to enable trees (upgradable to 4 m, at cost of doubled manufacturing energy)
- 15 m high LED-lighted urban space, 900 m²/person, 81 % gravity



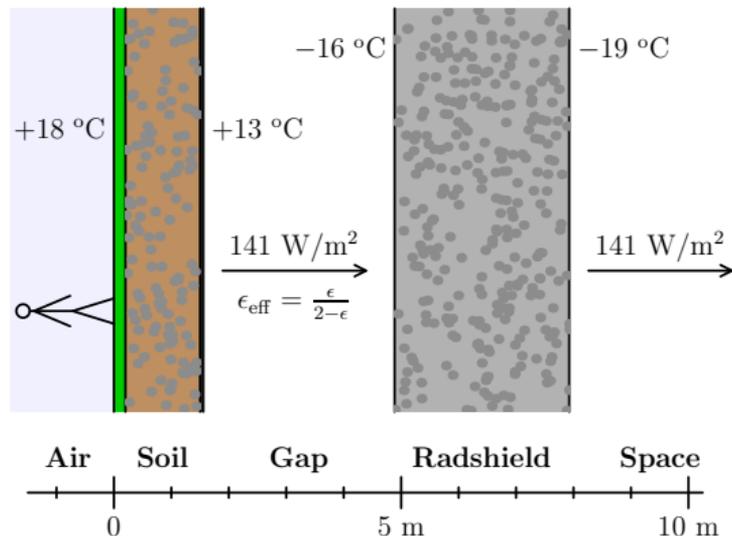
Synthetic diurnal cycle

- 3 timezones, ± 8 h time differences
- Light channel has adjustably sloped ceiling to create the wanted light level in each zone
- Sum over zones is constant: no light is lost



Thermal design

- Vacuum gap between rotating and non-rotating parts
- Soil and radshield use internal liquid heat transfer, because soil is rather pool thermal conductor
 - In soil, heat transfer fluid can be water
 - In radshield, e.g. light hydrocarbon, e.g. heptane
- If needed, vacuum gap walls can be zigzagged to increase cooling by increased radiation transfer area



Interconnectivity

Fast and easy travel is necessary, and it must be propellantless to be sustainable

- The straightforward way:
 - Travel vehicles (cars/trains/elevators...) operate in zero gravity tunnels
 - Entry and exit at cylinder axes
 - Passengers experience weightlessness during trip
- The Anti-Vomit way (can coexist with the straightforward way):
 - Entry and exit at cylinder's rotating perimeter
 - Vehicles move at constant speed i.e. the rotation speed
 - Tracks/roads are spiralled to create gravity also during trip
 - Passengers do not experience weightlessness
- Vacuum or atmosphere design options
 - If vacuum, vehicles move through airlocks, or passengers do it and wear spacesuits
 - If atmosphere, noise might be an issue – power consumption is not
- Radshielding of the tunnels is likely unnecessary, because time spent is short



Mass budget

For 2000 m²/person

Stationary radshield walls	Ceres soil	6712 t/person	69 %
Soil and biosphere	From Ceres soil	2482 t/person	25 %
Tensile structural parts	Piano wire (Fe)	484 t/person	5 %
Air	N ₂ , O ₂	97 t/person	1 %
Reflectors, structures ...			< 1 %
Total		~ 10,000 t/person	100 %

- 94 % of mass is radshield+soil+biosphere, which do not need much processing
- The main energy goes into production of tensile material
 - Baseline is piano wire (99 % Fe)
 - Other possibilities: dyneema, carbon fibre, glass/basalt fibre, ...
- No need to abandon any Ceres material: radshields are our trashbin (as long as $\gtrsim 0.75$ % of Ceres material is nitrogen, for the atmosphere)

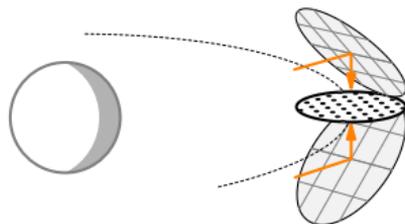


Resource limits

- Mass 5000 kg/m^2 per living area, 10^7 kg/person
- Production energy 5 GJ/m^2 per living area, 10^{13} J/person
- For example, 10^{18} kg megasat for 10^{11} people needs 0.1 % of Ceres mass and 3 % of its angular momentum
 - Living area 200 million km^2 – larger than Earth's continents
- If power system doubling time is 4 months, bootstrapping time is 10 years
 - 30 doublings from kW to TW power level
 - The elevator is no bottleneck, it lifts material quickly
 - Physics would not preclude rapid bootstrapping
- After bootstrapping, growth is limited by Ceres surface area, but the limit is high:
 - If one covers 20 % of Ceres by solar panels \Rightarrow 300 million new people per year
 - For comparison, present population growth is 80 million per year



Conclusions



- Interconnected megasatellite world in Ceres orbit
- Land with 1.5 m of soil, natural sunlight, 24 h day/night cycle
- Population density of 500 people/km², like Netherlands
- Economical, because can lift Ceres materials by space elevator
- Long-term sustainable, all atoms circulate
- Growable to at least beyond 10¹¹ people



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